



## Legislation Details (With Text)

<b>File #:</b>	2017-173	<b>Version:</b>	1	<b>Name:</b>	
<b>Type:</b>	Ordinance	<b>Status:</b>		Agenda Ready	
<b>File created:</b>	1/27/2017	<b>In control:</b>		City Council	
<b>On agenda:</b>	2/14/2017	<b>Final action:</b>			
<b>Title:</b>	CONSIDER ON FIRST READING ORDINANCE NO. 2017-06; AN ORDINANCE AMENDING THE CITY OF BOERNE ZONING ORDINANCE NO. 2007-64, CAPTIONED, "ZONING ORDINANCE OF THE CITY OF BOERNE, TEXAS", DATED DECEMBER 18, 2007, ARTICLE 5, SECTION 3 PERMITTED USES, TABLE 5-1, AUTHORIZING THE USE OF A GOVERNMENTAL FACILITY IN A B-2, HIGHWAY COMMERCIAL DISTRICT LOCATED AT 221 WATER STREET (KAD NO. 21662), A TOTAL OF 0.5372 ACRES. (Cow Creek Groundwater Conservation District)				
<b>Sponsors:</b>	Laura Haning				
<b>Indexes:</b>					
<b>Code sections:</b>					
<b>Attachments:</b>	1. Summary, 2. Ordinance No. 2017-06, 3. Att 1 - LOCATION MAP, 4. Att 2 -Letter of request, 5. Att 3 - AERIAL MAP, 6. Att 4 - Zoning Map, 7. Att 5 - front				

Date	Ver.	Action By	Action	Result
2/14/2017	1	City Council	approved	Pass

CONSIDER ON FIRST READING ORDINANCE NO. 2017-06; AN ORDINANCE AMENDING THE CITY OF BOERNE ZONING ORDINANCE NO. 2007-64, CAPTIONED, "ZONING ORDINANCE OF THE CITY OF BOERNE, TEXAS", DATED DECEMBER 18, 2007, ARTICLE 5, SECTION 3 PERMITTED USES, TABLE 5-1, AUTHORIZING THE USE OF A GOVERNMENTAL FACILITY IN A B-2, HIGHWAY COMMERCIAL DISTRICT LOCATED AT 221 WATER STREET (KAD NO. 21662), A TOTAL OF 0.5372 ACRES. (Cow Creek Groundwater Conservation District)

### RECOMMENDED VERBIAGE FOR CITY COUNCIL ACTION:

Approve Or Deny On First Reading Ordinance No. 2017-06; An Ordinance Amending The City Of Boerne Zoning Ordinance No. 2007-64, Captioned, "Zoning Ordinance Of The City Of Boerne, Texas", Dated December 18, 2007, Article 5, Section 3 Permitted Uses, Table 5-1, Authorizing The Use Of A Governmental Facility In A B-2, Highway Commercial District Located At 221 Water Street (KAD No. 21662), A Total Of 0.5372 Acres. (Cow Creek Groundwater Conservation District)