

RESOLUTION NO. 2021-R52

**A RESOLUTION OF THE CITY OF BOERNE, TEXAS, ASSERTING ITS
DESIRE TO BECOME A DARK SKY COMMUNITY**

WHEREAS, from the Longhorn Cavern to Utopia and on to the Devil's Backbone, the Texas Hill Country is quite a jewel among Texas regions. With its rough mountainous beauty and karst topography it has become a favorite stopping off place for fellow Texans and settlers; and

WHEREAS, Kendall County is recognized as one of the Hill Country's best places to live and one of the fastest growing counties in the nation; and

WHEREAS, to preserve the natural scenic beauty, native wildlife, as well as the local historical and cultural heritage of this unique region known as the Texas Hill Country, future growth must respect the unique local conditions and not sacrifice those institutions and natural resources that contribute so greatly to an enviable high quality of life.

WHEREAS, S.B. 1090, passed by the Texas Legislature in 2021, exempts lighting ordinances, as long as, a governmental entity adopts a resolution stating its intent to become a Dark Sky Community and regulates lighting in a manner that is not more restrictive than necessary to become a certified Dark Sky Community;

WHEREAS, the City of Boerne has entered into an Interlocal Agreement with Kendall County to regulate lighting in the extraterritorial jurisdiction; and

WHEREAS, the City of Boerne seeks to become a Dark Sky Community and regulate lighting in a manner that is not more restrictive than necessary to become a certified Dark Sky Community within the city limits of Boerne and the extraterritorial jurisdiction.

NOW, THEREFORE, BE IT RESOLVED BY THE CITY COUNCIL OF THE CITY OF BOERNE, TEXAS, THAT:

Will seek to become a Dark Sky Community, and

Will regulate lighting in a manner that is not more restrictive than necessary to become a certified Dark Sky Community within the city limits and its extraterritorial jurisdiction.

PASSED, APPROVED and ADOPTED on this the ____ day of October, 2021.

APPROVED:

Mayor

ATTEST:

City Secretary