

RESOLUTION NO. 2026-R24

A RESOLUTION OF THE CITY COUNCIL OF THE CITY OF BOERNE, TEXAS, AUTHORIZING THE SUBMISSION OF A CRIMINAL JUSTICE GRANT PROGRAM FISCAL YEAR 2027 APPLICATION TO THE OFFICE OF THE GOVERNOR FOR FUNDING FROM THE RIFLE-RESISTANT BODY ARMOR GRANT PROGRAM (BAGP), RESCINDING THE PREVIOUSLY DESIGNATED AUTHORIZED OFFICIAL, AND DESIGNATING A NEW AUTHORIZED OFFICIAL FOR SUCH PURPOSE (*GRANT #5841101*)

WHEREAS, the City of Boerne finds it in the best interest of its citizens that it apply for funding under the Rifle-Resistant Body Armor Grant Program (BAGP) to acquire rifle-resistant body armor for its officers for Fiscal Year 2027; and

WHEREAS, the City of Boerne agrees to provide applicable matching funds for the said project as required by the Office of the Governor, Public Safety Office application; and

WHEREAS, City of Boerne agrees that in the event of loss or misuse of the Office of the Governor funds, City of Boerne assures that the funds will be returned to the Office of the Governor in full; and

WHEREAS, the City of Boerne hereby rescinds the previously designated authorized official for this grant program; and

WHEREAS, the City of Boerne designates Danielle Montes, Financial Reporting and Compliance Manager, as the grantee's authorized official, with the authority to apply for, accept, reject, alter, or terminate the grant on behalf of the City; and

WHEREAS, the City of Boerne designates Sarah Buckelew, Finance Director, as the grantee's financial officer, with the authority to submit financial and/or programmatic reports and make financial adjustments on behalf of the City;

NOW THEREFORE, BE IT RESOLVED BY THE CITY COUNCIL OF THE CITY OF BOERNE, TEXAS:

that City of Boerne approves submission of the grant application to the Office of the Governor for the Rifle-Resistant Body Armor Grant Program (BAGP) to acquire rifle-resistant body armor for all officers for Fiscal Year 2027.

PASSED and APPROVED on this the ___ day of _____, 2026

APPROVED:

Mayor

ATTEST:

City Secretary